

DECEMBER

MONTHLY CHALLENGES

WEEK 1

Find 3D shapes like cubes, cones, cylinders, spheres, and prisms in your home.

Listen for rhyming words in your favorite songs on the radio!

Practice counting to one hundred!!

Play a board game or a card game with your family. Talk about how we can't all win every time we play and that's okay!

WEEK 2

Practice sounding out short words like top, pat, and hit by saying each individual sound. Then put each sound all together to say the word.

Go to the park or a pet store and look at the birds and/or the fish. Compare and contrast the two!

Discuss with your child what your job is, why you do it, and how it helps/provides a service to other people! (If you do not work you can let them pick a job that they want to learn more about.)

Find some books to read together about Christmas, either at the library or at home!

WEEK 3

Play a game of charades specifically where you have to act as different animals!

Draw a picture of your usual mode of transportation (the family car, the bus, a bike, etc.)! Discuss how some people use different ways of traveling.

Practicing making patterns out of household materials like utensils, buttons, pencils, clothes, cups, etc. based on size, color, and/or category.

Write your last name at least 10 times! Try spelling it with your eyes closed!

WEEK 4

Play the blindfold game -- one person puts a blindfold on and the other person has to guide them around using only location words (i.e., go left, right, forwards, backwards, above, below, etc.)!

Go over the sight words that were given out! See how many sentences you can make using only our sight words.

Practice counting by twos, aka counting by even numbers, all the way to 100! This can be done by creating a pattern when counting -- silently saying the odd numbers or clapping when saying the even numbers.

If able, volunteer someplace over the holiday break or donate something to a charity. Talk about how we can do our part to take care of people in our community by giving our resources and time.